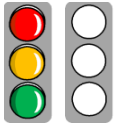
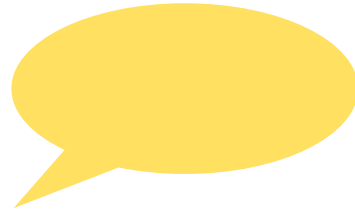
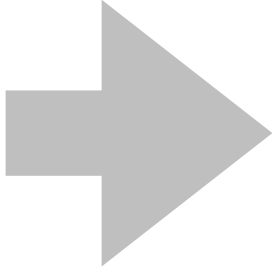


1 Trace les axes de symétrie quand il y en a.



2 Dessine une maison puis reproduis-là

